

DOUBLE TROUBLE

Skills: Adding and subtracting to 18, adding double digits

Players: 2

Materials: Cards (Ace=1) - 9

- Rules:
1. Place deck of cards between the 2 players
 2. One card is turned over
 3. Players double it to find the sum (answer)
 4. The die is rolled. Smaller number is subtracted (taken away) from the larger number.
 5. First player to say the answer out loud collects the card.
 6. Game continues until pile is finished. Player with most cards wins.

FISH

Skills: Number Recognition

Players: 2-4

Materials: Cards (Ace=1) - 10

- Rules:
1. Deal 5 cards to each player. Spread the other cards in the "pond".
 2. Take turns asking another player for a numeral they have in hand
 3. If a player has that card, they give it. Lay pair down.
 4. If a player does not have a card, they say "go fish".
 5. Pick a card from the "pond"
 6. Turn goes to next player
 7. Game continues until one player runs out of cards or the pond is Empty

Variation: Fishing for Doubles - Players must state the double before getting their matching card from another player. "Six and six make twelve".